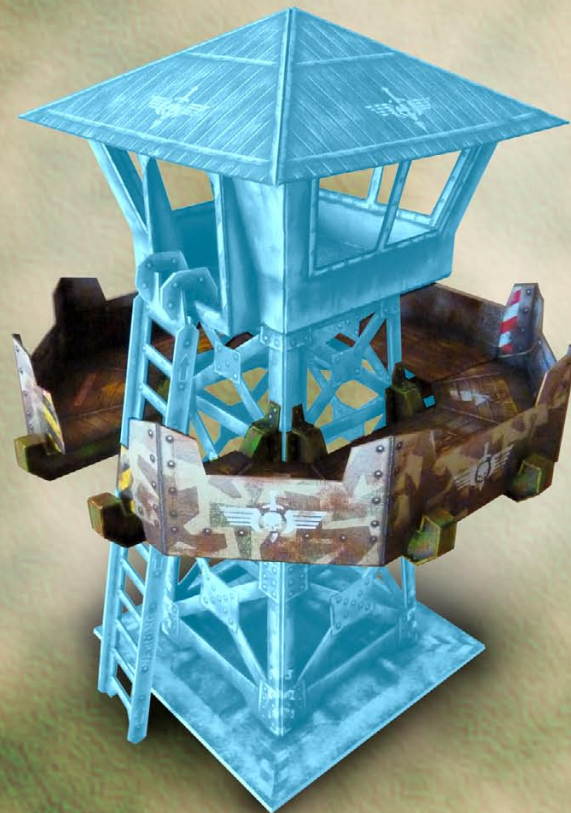# PLATFORMS
WATCHTOWER add-in

instruction

cardboard model for s-f, modern, ww2 tabletop games

AN EXAMPLE
OF HOW TO PERFORM THE MODEL

To print parts of the model to use paper with a weight of 200g/m2, the model has been designed for such paper. You can experiment to use weights from 160.. 250g/m2. The use of paper that is too thin causes the module will be too flabby, while too thick paper will be that the parts can be too difficult to assembly and can not fit together.

To glue model glue is best to use White Glue (or PVA) and Glue Sticks. Where you have to use a
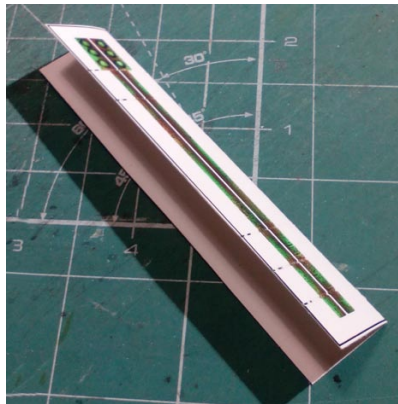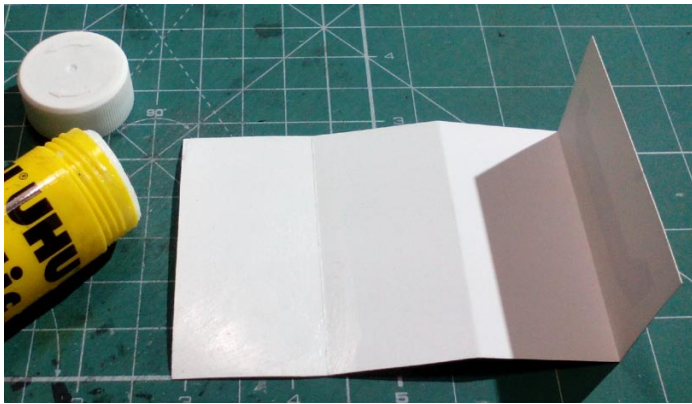
Glue Stick, I have given in the text, while in other cases, use the White Glue (or PVA). Kits according to the way the model is one of many possible. Before gluing, parts need to try on. In some cases, some parts need to be more trim.

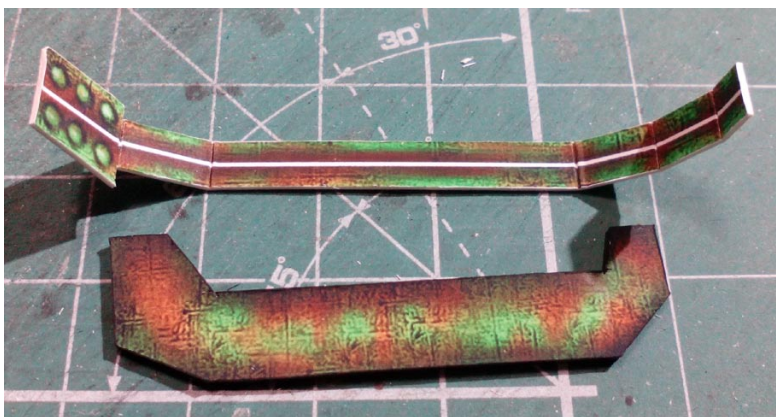*The model can be retouched. Retouch done before gluing parts.*
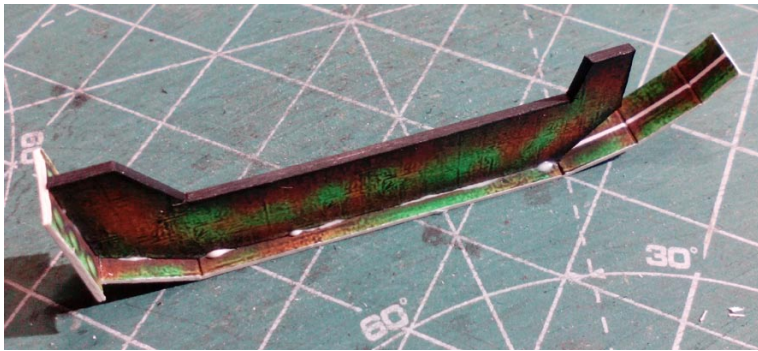
PART B-1

2

Assembly model is best to start from the cut, trace the fold and gluing section B-B-1.1 ... 1.8. These parts stick *glue stick*, then push the rubber roller and allow to dry:

Then part B-1.1 to glued butt joint glue the *white glue* part of the B-1.2:
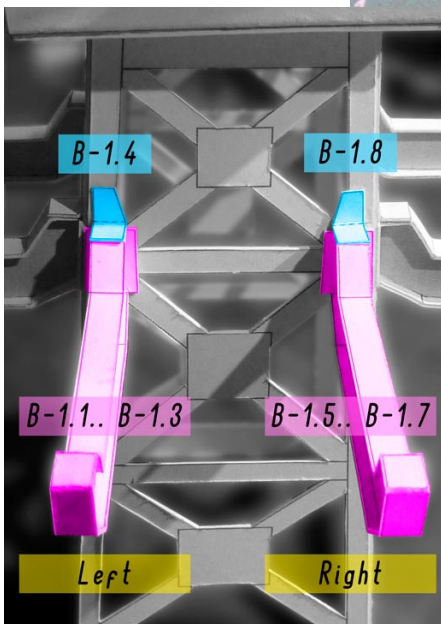
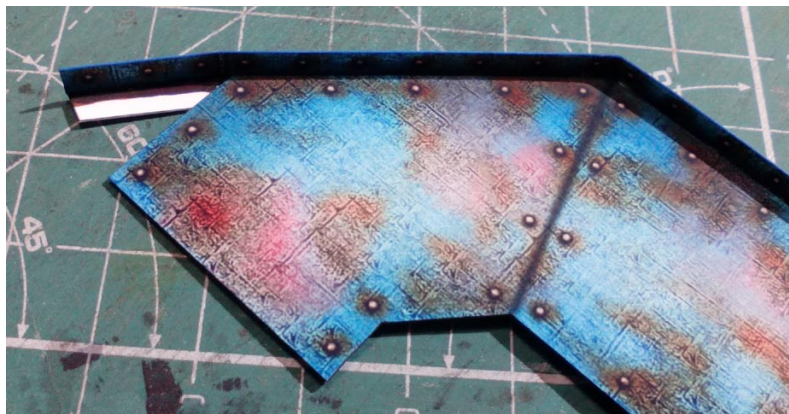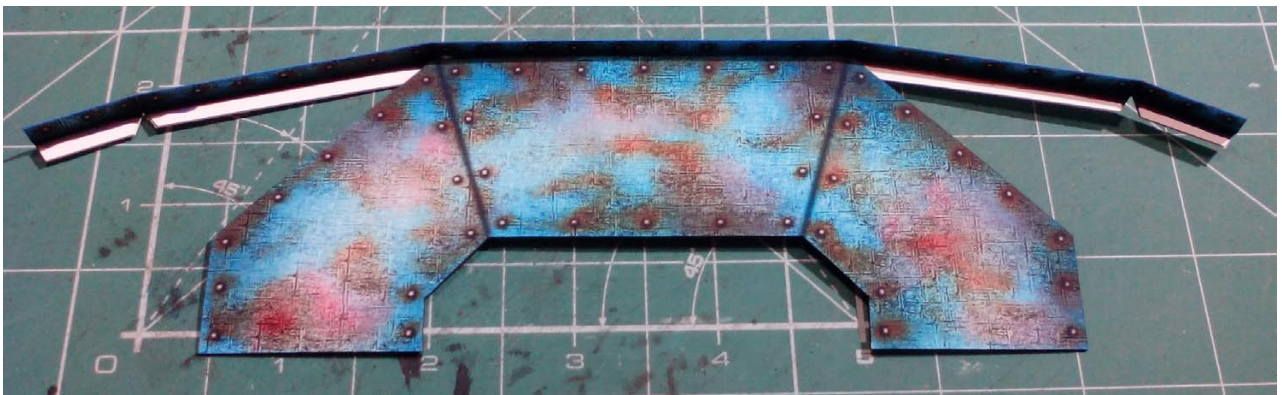To glue parts to glued butt joint glue the *white glue* part of the B-1.3:

3

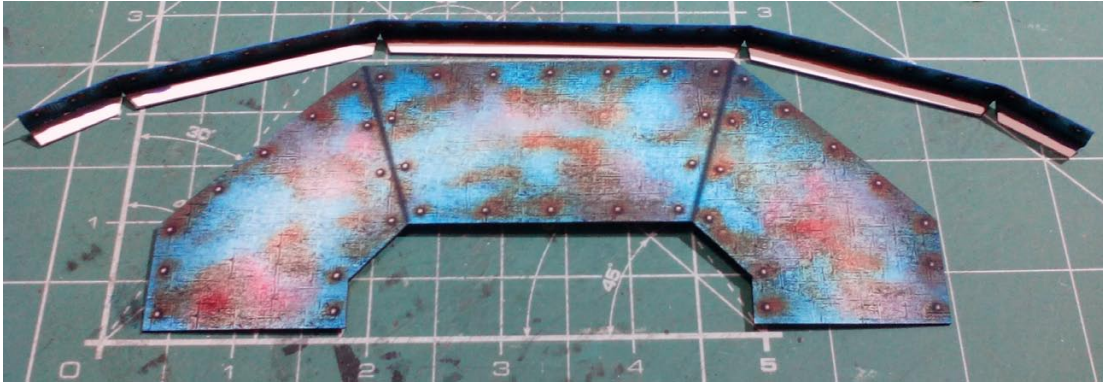B-1.4   B-1.8

B-1.1.. B-1.3   B-1.5.. B-1.7

Left   Right

Part B-1.5.. B-1.7 and B-1.8 to glued to the **right** of Part B-1.1 .. B-1.3 and B-1.4 to the **left** side of the *B-1.1 WATCHTOWER*, *white glue* to drawing:

Part B-2.1 adhesive *glue stick*, push the rubber roller and allow to dry. Next part B-2.1 to glued part B-2.3 *white glue*. Gluing start from the center to the outside:
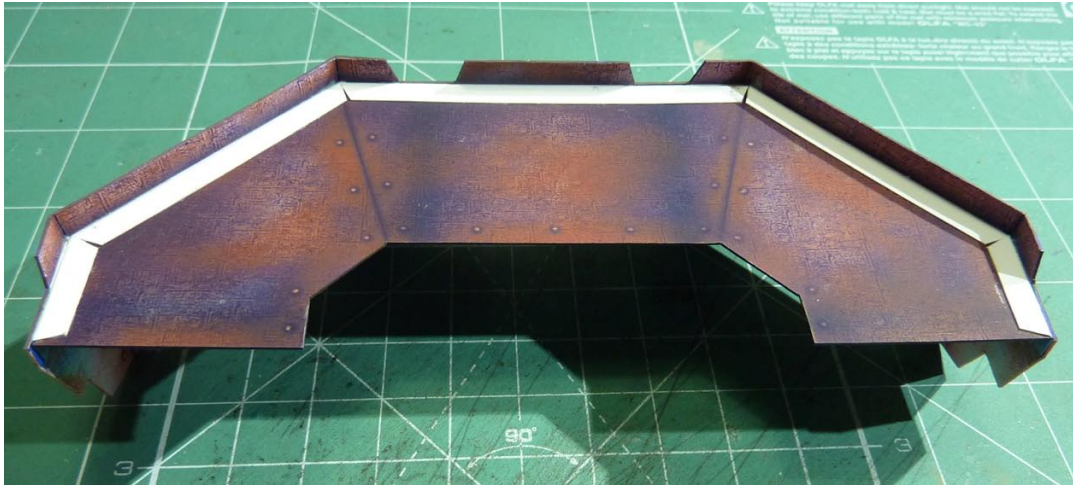

Part B-2.2, trace the fold, glue *glue stick*, tighten the rubber roller and allow to dry. When you cut the adhesive to glued to the *white glue* part of the B-2.3, starting bonding from the center to the edge:

Part B-2.4 used to mask the reverse side is not printed part B-2.3:
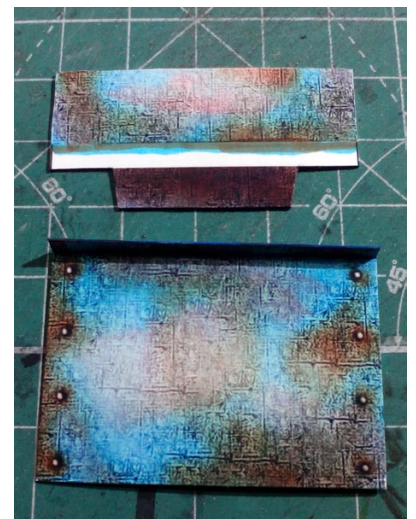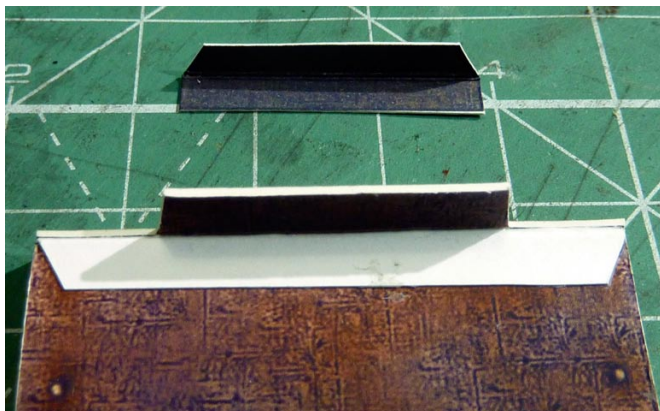
Repeat this for the parts of B-3.

PART B-4, 5

Part B-4.1 and B-4.2, trace the fold, cut and glue *glue stick*, push the rubber roller. When dry cut. Part B-4.2 to glued part B-4.3:

Part B-4.3 glued to part B-4.1:
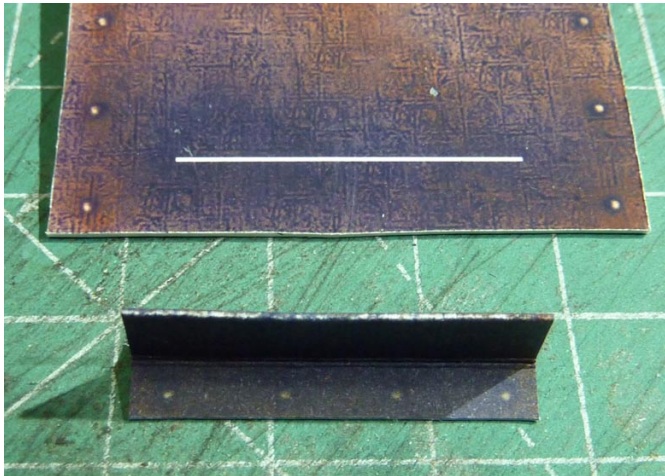After the reverse side of the to glued part B-4.4.

The white part on the part of the B-4.3 to paint marker in the same (or similar) color:

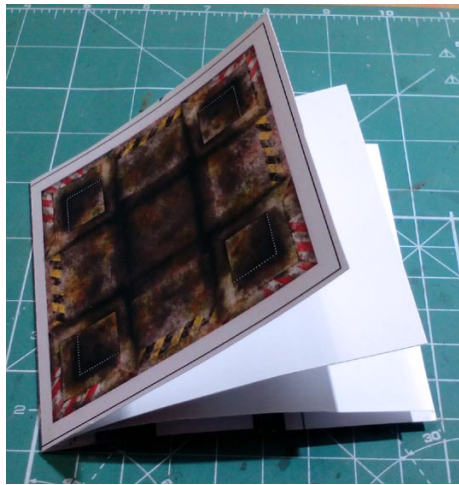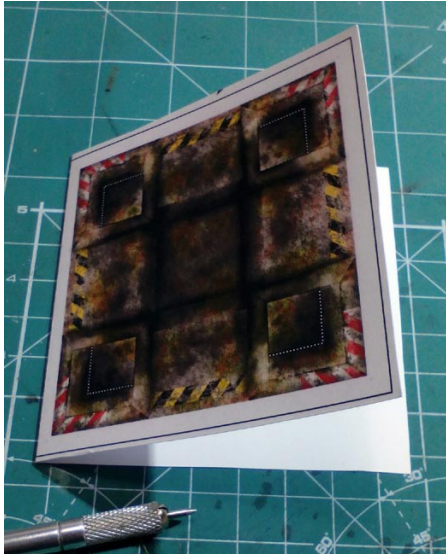Part B-4.5 cut, trace the fold and glue. Next glued to the reverse side of the part B-4.2:
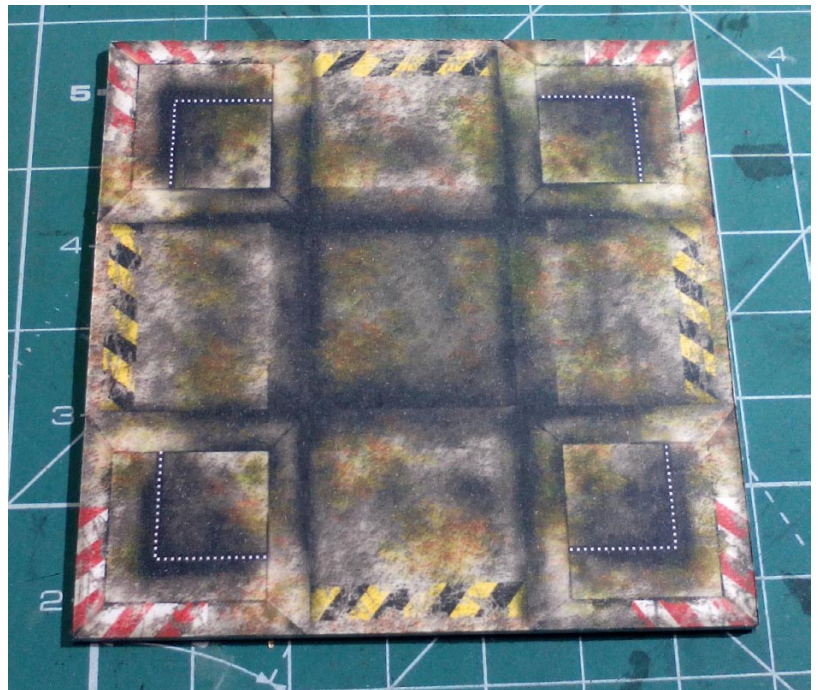
Repeat this for the parts of B-5.

Part B-6.1 to paste Part B-6.2 *glue stick*. After gluing the whole press rubber roller and allow to dry:

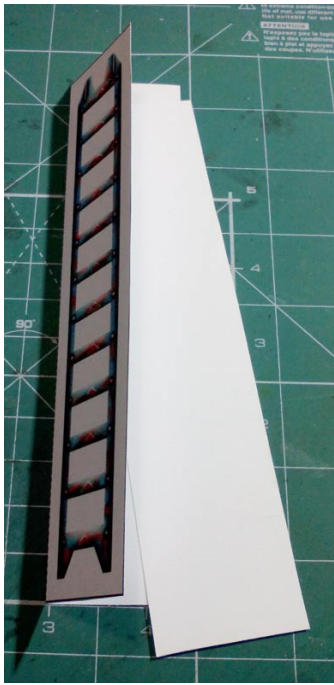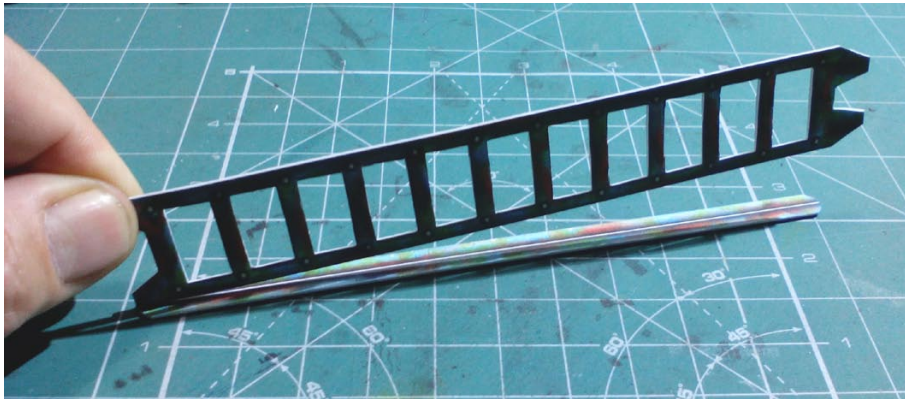Part B-6.3 .. B-6.10 glued to parts of **B-1.1 WATCHTOWER** (using the instructions *WATCHTOWER*, page 2, 3).

PART B-7

Part B-7.1 to paste Part B-7.6, to Part B-7.2 to paste Part B-7.7, to Part B-7.3 to paste Part B-7.8, *glue sticks*, Part B-7.4 and B-7.5 file pasting unprinted portion of the inside, then push the rubber roller and allow to dry:

When you cut all the parts, to Part B 7.4-to glued adhesive *white glue*, on the contact part of the B-7.2 and B-7.3:
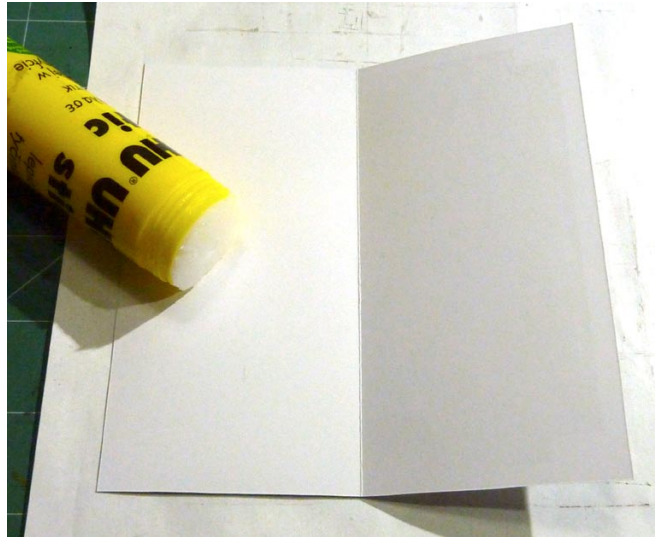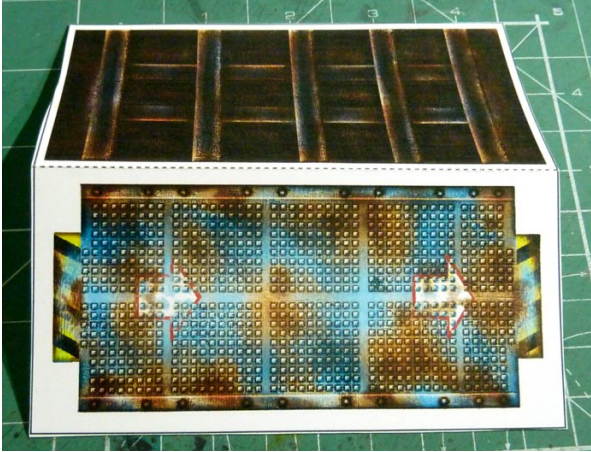

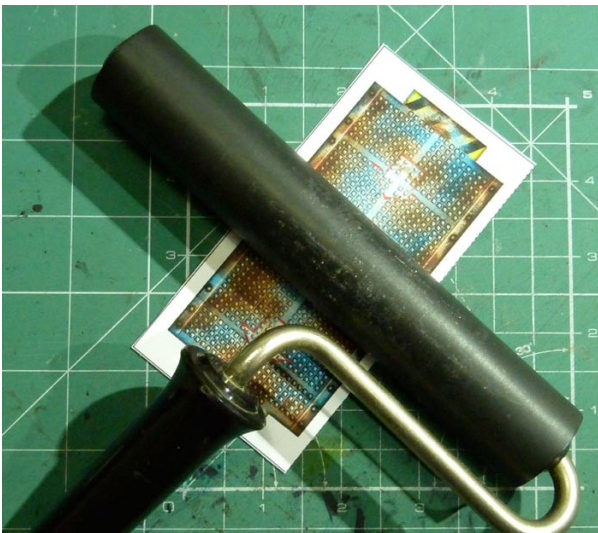To Part B 7.1-to glued butt joint the *white glue* part of the B-7.4 and B-7.5:
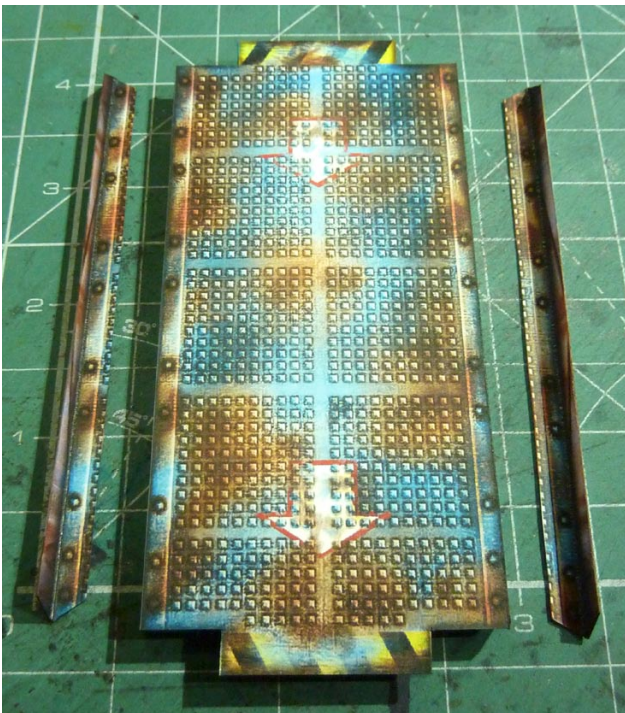
Part B-8.1 and B-8.2 and B-8.7 glue *glue stick*, push the rubber roller and allow to dry:

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Next to part B-8.7 to glued part B-8.3 and B-8.4:

Next to part B-8.7 to glued part B-8.5 and B-8.6:
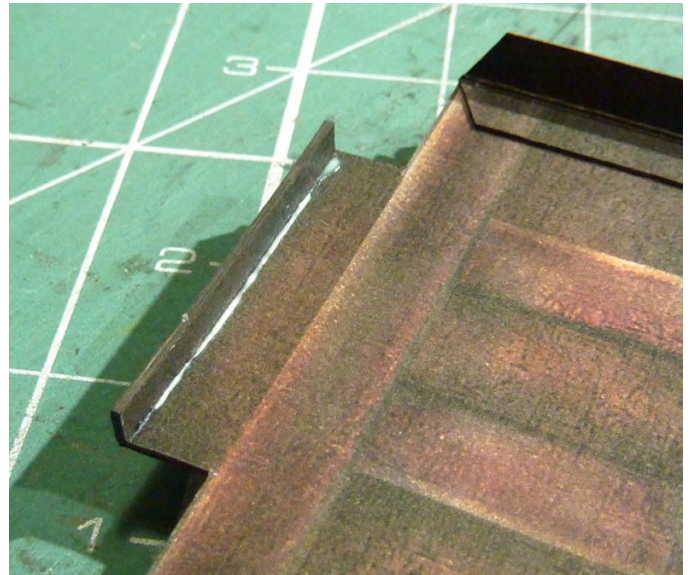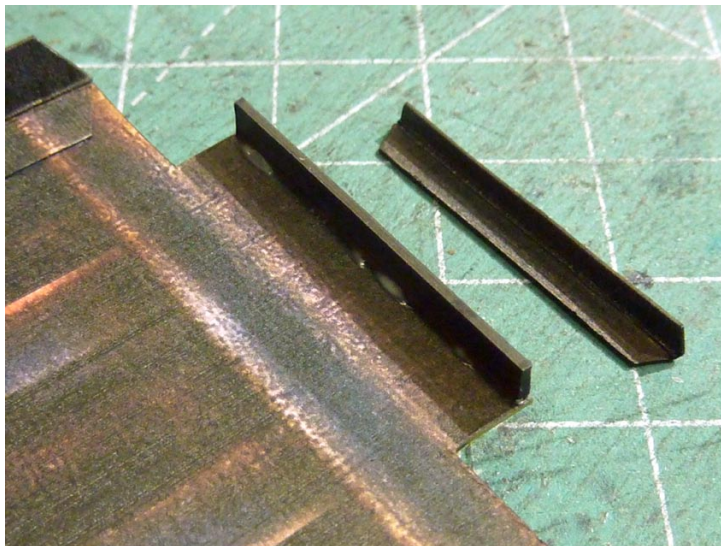
To playwoods to glued part B-8.1 and-8.2:

Part B-8.10 and B-8.11 adhesive *glue stick*, push the rubber roller and allow to dry:

When you cut white glue to glued on the contact to part B-8.7:
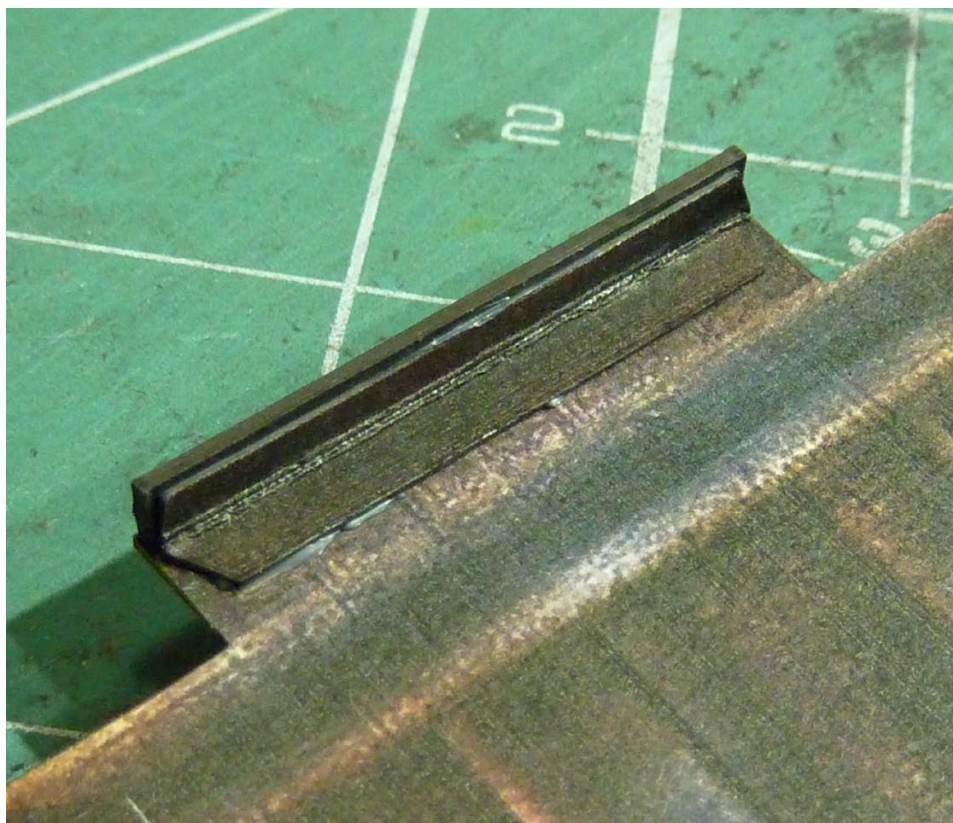
Next glue part B-8.8:

Do the same for both part of the B-8.7 and Part B-9.

For more information, tips,
visit my blog:
www.darekpages.blogspot.com

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If you have any problems with
the model, suggestions or other questions
please write by
www.darekpages.blogspot.com
Send me completed model images
of model in your game!